# **Session 1**

# **Topic 1: Creating Our First Component in Angular**

About Angular

Web components

Why Only TypeScript?

Angular CLI importance and Installation

First app

**Testing** 

#### **Angular Hello World**

Creating the component

Selector

Template/templateUrl

Telling the module

Setting up a bootstrap file

#### Diving deeper into Angular components

Component methods and data updates

Going from static to actual data

### Adding interactivity to the component

Improving the data output

**IDEs and Plugins** 

**IDEs** 

Atom

Sublime Text

Webstorm

Visual Studio Code

# Session 2

### **Topic 2: Introducing TypeScript**

#### **Understanding the case for TypeScript**

The benefits of TypeScript

Introducing TypeScript resources in the wild

The TypeScript official site, The TypeScript official wiki

#### **Types in TypeScript**

String, The let keyword, Const, Number, Boolean, Array, Dynamic typing with the any type, Custom type, Enum, Void, Type inference

Functions, lambdas, and execution flow

Annotating types in our functions

Function parameters in Typescript

Optional parameters, Default parameters, Rest parameters,

Overloading the function signature

# Better function syntax with and scope handing with lambdas General features

Spread parameter

Template strings

Generics

#### Classes, interfaces, and class inheritance

Anatomy of a class – constructors, properties, methods, getters, and setters

Constructor parameters with accessors

Interfaces in TypeScript

Extending classes with class inheritance

### **Decorators in TypeScript**

Class decorators

Extending the class decorator function signature

Property decorators

Method decorators

Parameter decorator

### Organizing our applications with modules

Internal modules

External modules

ES like modules per TypeScript > 1.5

# **Session 3**

## **Topic 3: Implementing Properties and Events in Our Components**

A better template syntax

Data bindings with input properties

Some extra syntactic sugar when binding expressions

**Event binding with output properties** 

Input and output properties in action

Setting up custom values declaratively

Communicating between components through custom events

**Emitting data through custom events** 

Local references in templates

Alternative syntax for input and output properties

Configuring our template from our component class

Internal and external templates
Encapsulating CSS styling
The styles property
The styleUrls property
Inline style sheets
Managing view encapsulation

# Session 4:

### **Topic: Enhancing Our Components with Pipes and Directives**

### **Directives in Angular**

Core directives

NgIf

NgFor

Advanced looping

Else

Applying style

Interpolation

NgStyle

**NgClass** 

NgSwitch, ngSwitchCase, and ngSwitchDefault

### Manipulating template bindings with pipes

The uppercase/lowercase pipe

The decimal, percent, and currency pipes

The decimal pipe

The percent pipe

The currency pipe

The slice pipe

The date pipe

The JSON pipe

The i18n pipes

The i18nPlural pipe

The i18nSelect pipe

The async pipe

#### Putting it all together in a task list

Setting up our main HTML container

Building our task list table with Angular directives

Toggling tasks in our task list

Displaying state changes in our templates

Embedding child components

#### **Building our own custom pipes**

Anatomy of a custom pipe

**Imports** 

Defining our pipe

Registering it

The pure property

A custom pipe to better format time output

Filtering out data with custom filters

#### **Building our own custom directives**

Anatomy of a custom directive

Listening to events

Adding input data

Adding more than one input property

A second example – error validation

Building a task tooltip custom directive

A word about naming conventions for custom directives and pipes

# **Session 5**

### Topic: Building an Application with Angular Components

#### Introducing the component tree

#### Common conventions for scalable applications

File and ES module naming conventions

From facades/barrels to NgModule

Using NgModule

#### How dependency injection works in Angular

A note on providers

#### Injecting dependencies across the component tree

Restricting dependency injection down the component tree

Restricting provider lookup

#### Overriding providers in the injector hierarchy

Extending injector support to custom entities

#### Initializing applications with bootstrapModule()

Switching between development and production modes

Different modes in Angular CLI

#### Introducing the app directory structure

#### Refactoring our application the Angular way

The shared context or store it all in a common module Services in the shared context Configuring application settings from a central service

### Putting it all together in our shared module

#### Creating our components

Introduction to life cycle hooks

OnInit - the beginning of it all

OnDestroy - called when a component is removed from a DOM tree

OnChanges - a change has occurred

The timer feature

The tasks feature

Defining the top root component

# Session 6

### **Topic:** Asynchronous Data Services with Angular

#### Strategies for handling asynchronous information

Asynchronous response - from callbacks to promises

Observables in a nutshell

#### Reactive functional programming in Angular

The RxJS library

### Introducing the HTTP API

Working with headers

Handling errors when performing HTTP requests

Injecting the HttpClient service

#### A real case study - serving Observable data through HTTP

Leveraging HTTP – refactoring our TaskService to use HTTP service

Using the Angular HTTP service

A stateful TaskService for most scenarios

Further improvements – turning TaskService into a stateful, more robust service

Handling service calls when network connection intermittently goes offline

Introducing the store/feed pattern

Persisting data

Refreshing our service

HttpInterceptor

Creating a mock interceptor

#### Some best practices

Async operator

Being a good citizen - cleaning up after yourself

### Session 7

### **Topic: Firebase**

### Three-way binding versus two-way binding

#### Some words on storage - the problem with a list

Objects in a list - solving the deletion problem

#### **AngularFire**

The core classes

#### The admin tools

Defining your database

#### Adding AngularFire to your app

#### Protecting our app

Authentication - allowing access to the app

Authorization - deciding who gets to access what data, and how

Validation

#### Working with data - CRUD

Reading data

Changing data

Removing data

Removing an object

Removing an item in a list

#### Responding to change

#### Adding authentication

Simple authentication with email/password

# **Session 8**

**Topic: Routing** 

#### Adding support for the Angular router

Specifying the base element

Importing and setting up the router module

Defining the routes

Defining a viewport

#### Building a practical example – setting up the router service

Building a new component for demonstration purposes

Cleaning up the routes

The router directives – RouterOutlet, RouterLink, and RouterLinkActive

Triggering routes imperatively

#### **Handling parameters**

Building detail pages – using route parameters

Filtering your data – using query parameters

#### Advanced features

Child routes

Absolute versus relative navigation

Named outlets

Debugging

Fine-tuning our generated URLs with location strategies

Securing the routes with AuthGuard and CanActivate hook

Resolve<T> – fetching and resolving data before routing

The CanDeactivate - handling cancel and save

Async routing - improving response time

Lazy loading

CanLoad – don't lazy load unless the user has access

Preloading

# Session 9

### **Topic**: Forms in Angular

#### **Template-driven forms**

Turning a simple form into a template-driven form

Input field error – from a CSS standpoint

Detecting an error on an input field with named references

Improving the form

Showing errors at the right time

#### Reactive forms

AbstractControl

Programmatic and dynamic approach

Turning a form into a dynamic form

Adding controls with validation rules

Refactoring – making the code more dynamic

Updating our component form model – using setValue and patchValue

setValue

patchValue

Cleaning up our form creation and introducing FormBuilder

Building your own custom validator

Watching state changes and being reactive

# Session 10

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Topic: Angular Material
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Material Design
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Known implementations

### **Angular Material**

Installation

Our first Angular Material app

#### Component overview

**Buttons** 

Form controls

Input

Autocomplete

Checkbox

Date picker

Navigation

Menu

Layout

List

Grid list

Popups and modals

Dialog

A more advanced example – sending data to and from your dialog

Data table

Table

Sorting

Pagination

# **Session 11**

**Topic**: Animating Components with Angular

Creating animations with plain vanilla CSS Introducing Angular animations

Our first trigger

Connecting the parts

The wildcard state
The void state

Animation callbacks

### Animating components with the AnimationBuilder

Creating a reusable animation directive

# Session 12

**Topic**: Unit Testing in Angular

Why do we need tests?
The anatomy of a unit test
Introduction to testing in Angular

Configuration and setting up Angular testing utilities

Introduction to component testing

Component testing with dependencies

Using a stub to replace the dependency Spying on the dependency method Async services

**Testing pipes** 

Mocking HTTP responses with HttpClientTestingController Input and outputs

**Testing routing** 

Testing navigation
Testing routes by URL
Testing route parameters

**Testing directives** 

The road ahead

Introducing code coverage reports in your test stack Implementing E2E tests